

**Amendments to the Claims**

This listing of claims will replace all prior version, and listings, of claims in the application.

**Listing of Claims:**

1. (currently amended) A method for providing transparent compatibility and adaptation to differing format implementations in a computer system, the method comprising the steps of:

providing a first format in a first frame buffer, the first format compatible with a format for an application program;

providing a second format in a second frame buffer, the second format compatible with a format for an output device; and

transforming data inputs from the application program from the first format in the first frame buffer to the second format in the second frame buffer for output on the output device to provide compatibility between the application program and the output device without substantially altering the application program.

2. – 3. (canceled)

4. (original) The method of claim 1 wherein the first format comprises a first resolution.

5. (original) The method of claim 1 wherein the first format comprises a first depth.

6. (original) The method of claim 1 wherein the first format comprises a first video

standard.

7. (original) The method of claim 4 wherein the second format comprises a second resolution.

8. (original) The method of claim 5 wherein the second format comprises a second depth.

9. (original) The method of claim 6 wherein the second format comprises a second video standard.

10. (original) The method of claim 1 wherein providing a first format comprises providing a first aperture card.

11. (original) The method of claim 10 wherein providing a second format comprises providing a second aperture card.

12. – 16. (canceled)

17. (currently amended) A computer readable medium containing program instructions for:

providing a first format in a first frame buffer, the first format compatible with a format for an application program;

providing a second format in a second frame buffer, the second format compatible with a

format for an output device; and

transforming data inputs from the application program from the first format in the first frame buffer to the second format in the second frame buffer for output on the output device to provide compatibility between the application program and the output device without substantially altering the application program.

18. (previously presented) The medium of claim 17 wherein the first format comprises a first resolution.

19. (previously presented) The medium of claim 17 wherein the first format comprises a first depth.

20. (previously presented) The medium of claim 17 wherein the first format comprises a first video standard.

21. (previously presented) The medium of claim 18 wherein the second format comprises a second resolution.

22. (previously presented) The medium of claim 19 wherein the second format comprises a second depth.

23. (previously presented) The medium of claim 20 wherein the second format comprises a second video standard.

24. (previously presented) The medium of claim 17 wherein providing a first format comprises providing a first aperture card.

25. (previously presented) The medium of claim 24 wherein providing a second format comprises providing a second aperture card.

26. (new) The method of claim 1, wherein the first format in the first frame buffer is not compatible with the output device.

27. (new) The medium of claim 17, wherein the first format in the first frame buffer is not compatible with the output device.